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<div class="hwc kCrYT" style="padding-bottom:12px;padding-top:Opx"><div><div><div><div></div><h2><div>Here are eight steps for how to become a video game concept artist:</div></h2></div><div></div><div><div><div><div><div><div>1</div></div><div><div>Get an art degree. ... </div></div></div></div></div><div></div><div></div><div><div><div><div><div>2</div></div><div><div>Research video game concept art. ... </div></div></div></div><div><div><div><div><div>3</div></div></div><div><div>Practice using design software. ... </div></div></div></div></div><div><div><div><div><div>4</div></div><div><div>Create fan art. ... </div></div></div></div><div><div><div><div><div>5</div></div><div><div>Develop a portfolio. ... </div></div></div></div><div><div><div><div><div>6</div></div><div><div>Enhance your online presence. ... </div></div></div></div><div><div><div><div><div>7</div></div><div><div>Build your professional network. ... </div></div></div></div><div><div><div><div><div>8</div></div><div><div>Apply for jobs.</div></div></div></div><div></div></div><div><div>How To Become a Video Game Concept Artist in 8 Steps | Indeed <a data-ved="2ahUKEwiClbulgc2DAXW--DgGHfBQAG4QFnoECAEQBg" href="{href}">How To Become a Video Game Concept Artist in 8 Steps | Indeed <a data-ved="2ahUKEwiClbulgc2DAXW--DgGHfBQAG4QlqUEegQIARAH" href="{href}">indeed : career-advice : finding-