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Call of Duty: Modern Warfare 3 is a 2011 first-person shooter video game, jointly developed by Infinity Ward and Sledgehammer Games and published by Activision. The game was released worldwide in November 2011 for Microsoft Windows, the Xbox 360, PlayStation 3, Wii, and OS X.[1] It is the sequel to Call of Duty: Modern Warfare 2 (2009), serving as the third and final installment in the original Modern Warfare trilogy and the eighth Call of Duty installment overall. A separate version for the Nintendo DS was developed by n-Space, while Treyarch developed the game's Wii port. In Japan, Square Enix published the game with a separate subtitled and dubbed version.[2]

The Official UK PlayStation Magazine lent credence to speculation that Modern Warfare 3 would be a prequel starring fan-favorite character Ghost. The magazine's sources strengthened a rumor which first reared its head online early in January 2011. On the Rumor Machine page in its issue (055), OPM points to "insider whispers" which suggest: "Infinity Ward's next Modern Warfare title will be a prequel, with Ghost in the lead role." [26] According to PSM3, the first snippet of Modern Warfare 3 gameplay would be revealed in mid-April. According to the publication's May 2011 issue, insider rumors say "the next in Activision's megaton FPS series will be announced in mid-April". [27]

Activision had planned to set up an official website to promote the game, however, the domain name "ModernWarfare3.com" had already been taken and was used for an anti-Call of Duty website and redirecting users to Electronic Arts's game Battlefield 3. Activision filed a US\$2,600 complaint against the site with the National Arbitration Forum.[49]

On September 8, 2011, Activision won the complaint and acquired the rights to the domain name.[50] In November 2011, actors Jonah Hill and Sam Worthington (who voiced the main character Alex Mason in Black Ops, the pre)

cially advertising the game.[51]

Call of Duty: Modern Warfare 3 received "generally positive" reviews, according to review aggregator Metacritic, except for the Wii, where it received "mixed or average" reviews.[62][63][64][65]

The title grossed more than R\$775 million globally in its first five days of availability, exceeding the R\$650 million record set by 2010's