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e Wii U. A corresponding game for the PlayStation Vita, Call of Duty: Black Ops:

to the 2010 game Call of Duty: Black Ops and the first Call of Duty game for the

Declassified, was developed by nStigate Games and also released on November 13. </p&qt;

<p>The game's campaign follows up the story of Black Ops and is set in the late 1980s and 2025. In the 1980s, the player switches control between Alex Mason and Frank Woods, two of the protagonists from Black Ops, while in 2025, the player assumes control of Mason's son, David (codenamed "Section&quo) Tj T*

an arms dealer and later terrorist, who is responsible for kidnapping David in the 80s and later sparking a Second Cold War in 2025. The campaign features non-linear gameplay and has multiple endings.[6] Locations featured in the game include Angola, Myanmar, Afghanistan, Nicaragua, Pakistan, the Cayman Islands, Panama, Yemen, the United States, and Haiti.&It;/p> &It;p>Development for the game began soon after the release of Black Ops, with Activision promising that the follow-up would bring ":meaningful innovation

h Activision promising that the follow-up would bring "meaningful innovatio n" to the Call of Duty franchise. Black Ops II is the first game in the ser ies to feature futuristic warfare technology and the first to present branching storylines driven by player choice as well as selecting weapons before starting