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Unlike the rest of Call of Duty: World at War, the zombie mode is survival horror. After you've played through the single-player game, have waited till the end of its credits, and played a round of it, you'll be able to do so as many times as you'd like.

[Zombie Mode - Call of Duty: World at War Guide - IGN](#) : wikis : call-of-duty-world-at-war : Zombie_Mode

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Final Fronts differs significantly from the main versions of the game. It features no multiplayer options, instead focusing on a three-part campaign mode, split up into 13 missions, set near the end of World War II.

[Call of Duty: World at War Final Fronts - Wikipedia](#) : en.wikipedia : wiki

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The Grau 5.56 is an assault rifle featured in Call of Duty: Modern Warfare and Call of Duty: Mobile.

[Grau 5.56](#)